

Example Session

GA32

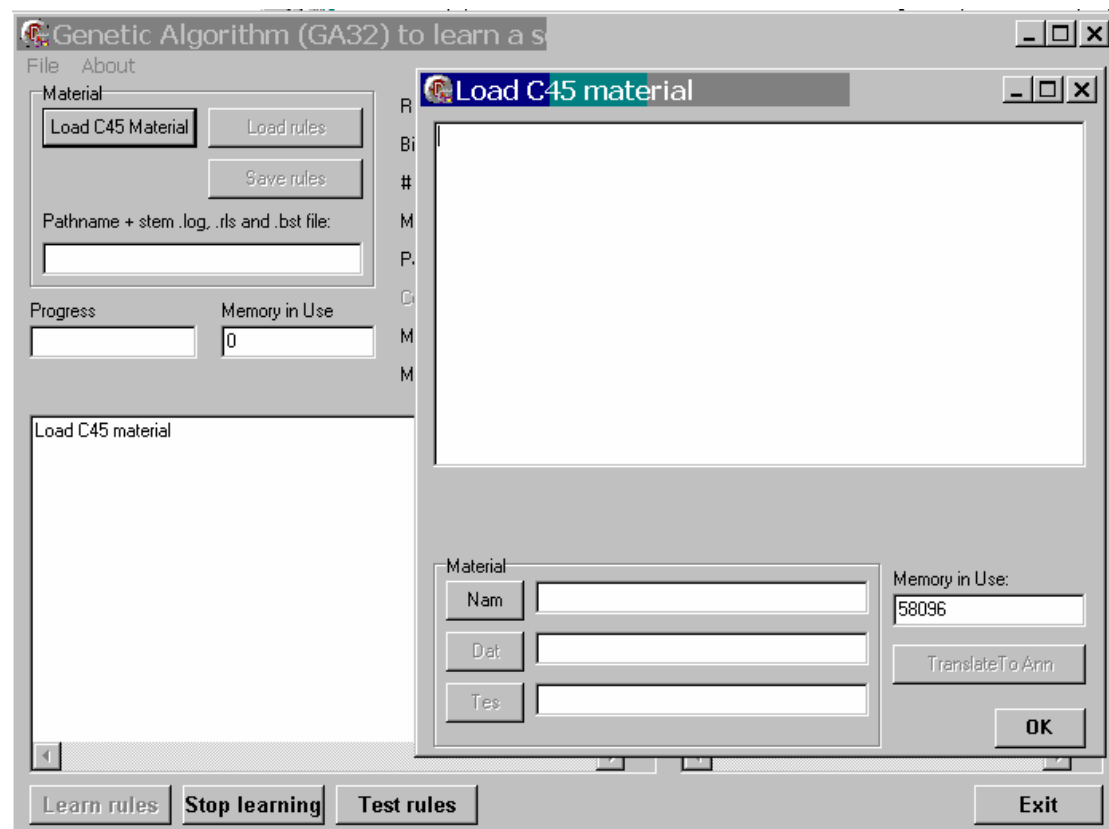
Ton Weijters

Example Session GA32

GA32 is a Genetic Rule Induction Algorithm¹. The expected input is in the so called C45 format (used by Quinland in one of the first rule induction programs C4.5). For a learning and test session three files are relevant: one file with extension .NAM one with extension .DAT and one with the extension .TES. In this example session we will use the hospital day's prediction example and the following three data sets: PATIENTS.NAM, PATIENTS.DAT and PATIENTS.TES. The file PATIENTS.NAM contains the data definition:

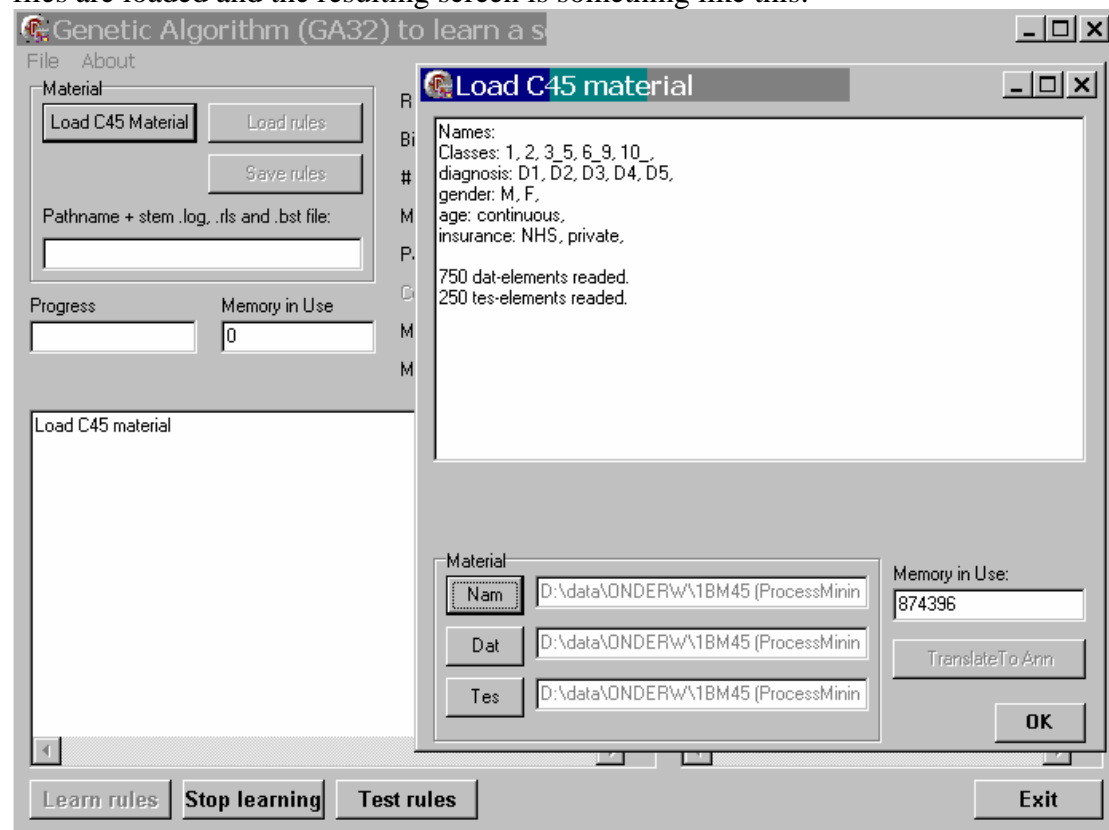
1, 2, 3_5, 6_9, 10_
diagnosis: D1, D2, D3, D4, D5.
gender: M, F.
age: continuous, 0, 100, 10.
insurance: NHS, private.

The first line contains the possible classifications. Because GA32 can only handle discrete variables, and 'age' is a continuous variable from 0 to 100 we indicate that we translate the continuous values in 10 discrete categories: from 0 to 9 is the first category, 10 to 19 the next, etc. (if you prefer 20 categories change the 10 to 20) . Below we will start an example rule learning session on the PATIENTS data sets. First start GA32 and click the Load C45 Material Button. The result is something like the screen shot below:

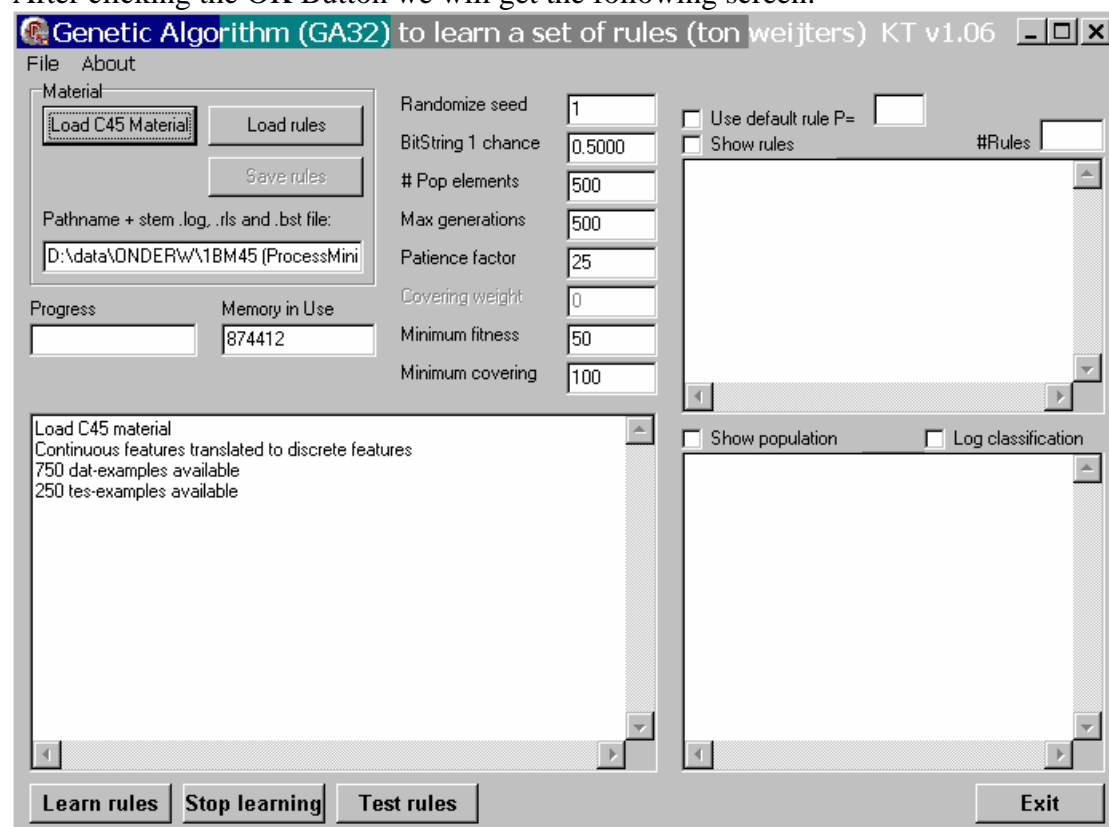


¹ For a motivation and details of the algorithm see Ton Weijters and Jan Paredis (2002). Genetic Rule Induction at an Intermediate Level. *Knowledge-Based Systems*, Vol 15/1-2, pp 85-94.

Click the Nam Button and search for a file PATIENT.NAM. If you load this file and the two other PATIENT-files (DAT and TES) are in the same directory all the three files are loaded and the resulting screen is something like this:



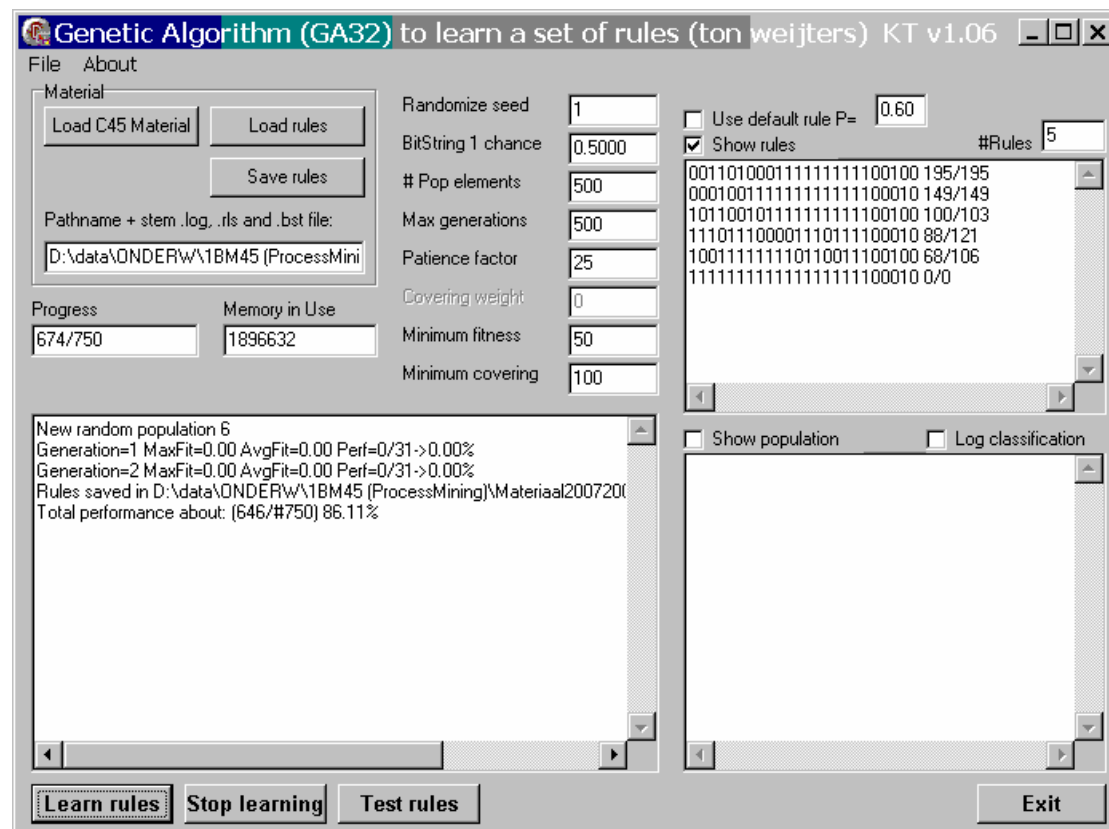
After clicking the OK Button we will get the following screen:



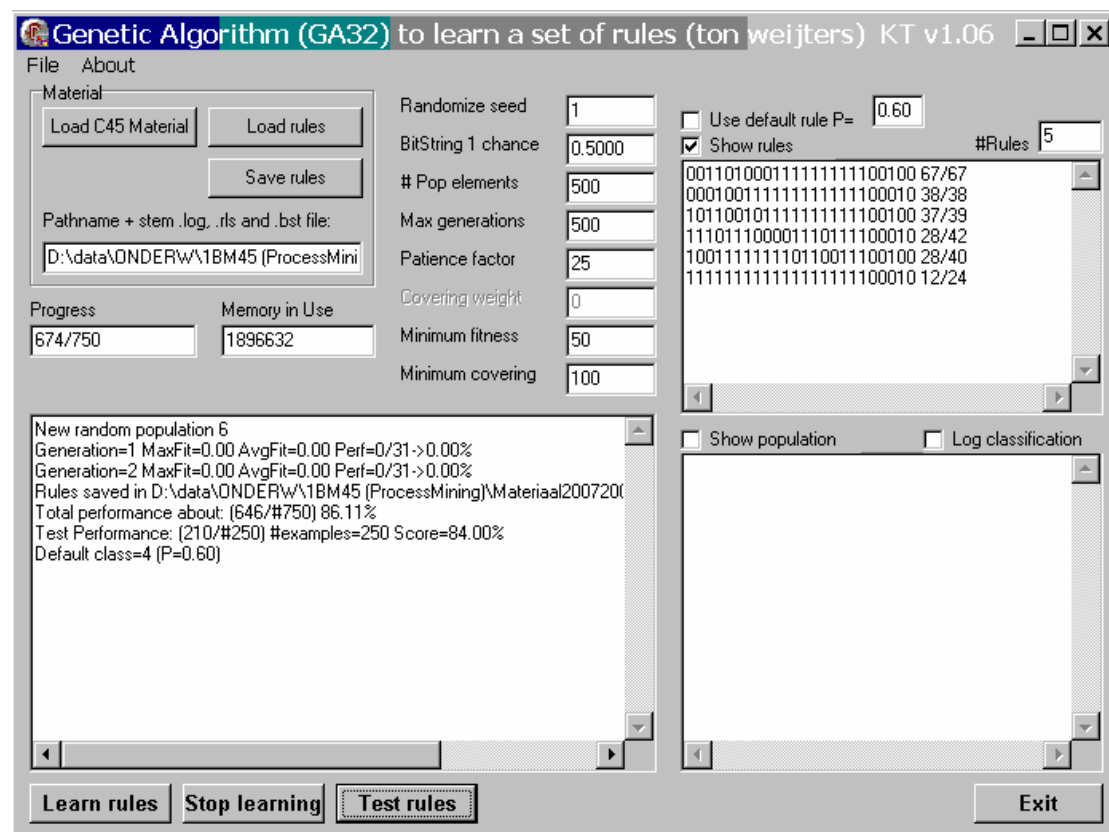
Now it is possible to change the default parameter setting and to start the learning process. The following parameters are available:

- **Randomize seed** influence the random initialization of the population. An other seed will result in an other start population and possible in an other result.
- **Bit String 1** chance influence the chance that during initialization the vale in the rule representation bit string is 1. In some exceptional situation it can be necessary to change this value.
- **# Pop elements** indicates the number of elements in the population.
- **Max generations** indicates the max number of generations. However, if there is no improvement during n generations (n is the **Patience factor**) the process will also stop.
- **Patience factor** see under **Max generations**.
- **Minimum fitness** indicates that if the fitness of the best found rule is below this value, the rule is not accepted and the rule searching process stops.
- **Minimum covering** indicates that if the covering of the best found rule is below this value, the rule is not accepted and the rule searching process stops.

By using the different check boxes it is possible to influence the logged information and how much information is showed on the screen. In this example session we only check the show rule box and then we start “Learn rules”. The result is something like this:



The result is a rule set with 5 normal rules plus a so called default rule (rule 6). Because the minimum covering is 100 and the minimum fitness is 50 all rules satisfy this. Rule 5 covers 106 cases and the classification of 68 cases is correct. The information about the covering and correct classification of the default rule is not calculated but the classification performance seems 60% ($P=0.60$). By using the “Test rules” button we can test the performance of the rules on the test material. Remark that after testing the rules, the performance of the rules on the test material is displayed.



Beside the information on the screen, the whole learning session is logged in the file PATIENTS.LOG. The file contains information about the parameter settings, the rules in a binary representation, covering and classification information on learning and test material. The log file also contains a translation of the binary rules to a more user friendly format. Finally, the classification matrix is given. Each new GA32 sessions is appended to the log file. If you like to start a new logging rename or remove the old file.

If we check the “Log classification” box, the log file also contains information about the individual classifications of the learning and test examples.

Warning: Do not try to restart the learning process with an other parameter setting. Exit the program and start a new process!

[illegible]

```

gender=F
THEN
class = 6_9

```

```

IF (R3 100/103)
diagnosis in {D1 D3 D4 }
gender=F
age in
[10..20][20..30][30..40][40..50][50..60][60..70][70..80][80..90][90..
100]
THEN
class = 3_5

```

```

IF (R4 88/121)
diagnosis in {D1 D2 D3 D5 }
age in [40..50][50..60][60..70][80..90][90..100]
THEN
class = 6_9

```

```

IF (R5 68/106)
diagnosis in {D1 D4 D5 }
age in [0..10][10..20][20..30][30..40][50..60][60..70][90..100]
THEN
class = 3_5

```

```

IF (R6 0/0)
THEN
class = 6_9

```

Total performance about: (646/#750) 86.11%

Ready: 12/02/2008 16:08:16

Test Performance: (210/#250) #examples=250 Score=84.00%

Confusion Matrix:

	1	2	3	4	5 << Target class
1	0	0	0	0	0
2	0	0	0	0	0
3	1	0	132	4	9
4	3	0	8	78	15
5	0	0	0	0	0

Current
classification

R1: 001101000111111111100100 OK=67 Match=67

R2: 000100111111111111100010 OK=38 Match=38

R3: 101100101111111111100100 OK=37 Match=39

R4: 111011100001110111100010 OK=28 Match=42

R5: 10011111110110011100100 OK=28 Match=40

R6: 111111111111111111100010 OK=12 Match=24

Default class=4 (P=0.60)

